Test case 1:

1. Lunch the app
2. User selects the plus icon on the home screen
3. User browsers the database for the plant he/she wants to add to the
4. The user adds the plant to “Your Plants”
5. The user clicks on the added plant and checks the details.
6. The user clicks the back button
7. The user removes the added plant by swiping

Test case 2:

1. The user swiped to the right to switch to the Future plants
2. User selects the plus icon on the home screen
3. User browsers the database for the plant he/she wants to add to the
4. The user adds the plant to “Future Plants”
5. The user clicks on the added plant and checks the details.
6. The user clicks the back button
7. The user removes the added plant by swiping

Test case 3:

1. The user does the first test case and the second without the 7. Step.
2. The user clicks on the calendar button at the bottom.
3. He checks the watering and planting dates and times
4. The user wates or switches time on his phone to the date/time of watering/planting.
5. The user than checks the checkbox for no notification for today.

Test case 4:

1. The user clicks on the plant icon on the bottom.
2. The user browsers the plant database.
3. The user checks and adds the plants to all possibilities.
4. The user exits the database

Test case 5:

1. The user clicks on the marketplace
2. He scrolls through the offers and selects one.
3. He checks if all the features work.

Test case 6:

1. The user clicks on the Giveaways button on the bottom.
2. Select the plant (seeds) he/she wants to give away.
3. Also checks if adding a plant directly from the database works as well.
4. Fills in all of the prompted bars and post the giveaway.